

Los Angeles Valley College
Course Level Student Learning Outcomes (SLO)

Course Name and Number: Cinema 124

Course Title: Motion Picture Production Workshop II

Course Objectives: (List the course objectives as they appear in the course outline of record.)

Demonstrate a practical understanding of the post-production process; Define and formulate post-production procedures for the efficient management of the editing and mixing processes; Compare and contrast editing styles; Communicate effectively when dealing with industry professionals, including voice-over actors, music composers and laboratory personnel, using acquired filmmaking skills and terminology; Choose the appropriate musical style for a film and describe the mood and intention to the music composer; Plan the techniques necessary to complete the post-production process of a film; analyze, plan and judge editorial pace, tempo and rhythm of presented film projects; Design, create, itemize, estimate and synthesize all the post-production editorial forms necessary for the completion of a 1 and 1/2-minute film; Perform the duties of the various postproduction personnel, including producer, director, editor, sound mixer, negative cutter, etc.; Design and produce all elements involved in the different stages necessary for the completion of a film, including editorial rough, fine and final cuts, audio tracks, final audio mix, optical soundtrack, answer and release prints; apply all technical aspects and operate all postproduction equipment, including editorial software and hardware; Compare, contrast and evaluate each stage of post-production for film project; Define and solve editorial challenges.

Establish 1–2 course level student learning outcomes and indicate how each SLO will be assessed.

Course Level Student Learning Outcome	Assessment Measure
Student will produce an advanced level film, post production phase.	Students will produce a film that shows advanced level skills in postproduction, based on a rubric that the department will develop.